

# Winning strategy for the "First to call 50" game

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## Problem Statement

Two players take turns calling out integers. The first person to call out "50" wins. The rules are:

1. The first player must call an integer between 1 and 10, inclusive
2. Each subsequent number must exceed the previous number by at least 1 and at most 10

**Question:** Should you go first, and what is your optimal strategy?

## Analysis

Let  $C_i$  denote the  $i$ -th call in the game, where  $i = 1, 2, \dots, w$  and  $C_w = 50$  is the winning call.

The game constraints are:

$$1 \leq C_1 \leq 10 \quad (\text{starting condition}) \quad (1)$$

$$C_{i-1} + 1 \leq C_i \leq C_{i-1} + 10 \quad (\text{transition rule}) \quad (2)$$

$$C_w = 50 \quad (\text{winning condition}) \quad (3)$$

From the transition rule, we have  $1 \leq C_i - C_{i-1} \leq 10$  for all valid moves.

## Backward Analysis

Working backwards from the winning condition:

**Final move:** To call 50, the opponent's previous call  $C_{w-1}$  must satisfy:

$$40 \leq C_{w-1} \leq 49$$

**Penultimate move:** To force the opponent into the range  $[40, 49]$ , I need:

$$C_{w-2} = 39$$

This is because: - If  $C_{w-2} = 39$ , then the opponent must choose from  $[40, 49]$  - Whatever the opponent chooses in  $[40, 49]$ , I can always reach 50 in my next move

**General pattern:** Continuing this backward analysis, the key insight is that certain positions are *winning positions* - positions from which the current player can force a win with optimal play.

## Solution

### Optimal Strategy

Go first and call 6. Then, on each subsequent turn, add 11 to your previous call until you reach 50.

## Winning Sequence

The optimal play sequence is shown in Table 1:

Turn	Player	My Call	Opponent's Range	Pattern
1	Me	6	—	$6 = 50 - 4 \times 11$
2	Opponent	—	$[7, 16]$	—
3	Me	17	—	$17 = 6 + 11$
4	Opponent	—	$[18, 27]$	—
5	Me	28	—	$28 = 17 + 11$
6	Opponent	—	$[29, 38]$	—
7	Me	39	—	$39 = 28 + 11$
8	Opponent	—	$[40, 49]$	—
9	Me	50	—	$50 = 39 + 11$

Table 1: Optimal game sequence with winning strategy

## Why This Works

The strategy exploits the mathematical structure of the game:

1. The difference between any two consecutive calls is between 1 and 10
2. This means each player controls a range of exactly 10 consecutive integers
3. The key insight:  $50 \equiv 6 \pmod{11}$
4. By calling numbers of the form  $6 + 11k$ , I ensure that whatever my opponent calls, I can always reach the next number in my sequence

**Mathematical justification:** If I call  $6 + 11k$ , my opponent must call from the range  $[6 + 11k + 1, 6 + 11k + 10]$ . Since this range has exactly 10 numbers and none are congruent to 6 (mod 11), I can always call  $6 + 11(k + 1)$  on my next turn.

## Conclusion

This game has a determined winner with perfect play. The first player wins by following the strategy of calling 6 initially and then maintaining the arithmetic progression 6, 17, 28, 39, 50. The key insight is recognizing that positions congruent to 6 (mod 11) are winning positions, and the starting position allows the first player to seize this advantage immediately.